

Working Student - 3D Visualisation, UE (m/f)

You are enthusiastic about photorealistic virtual worlds and like to live out your creativity in the implementation. You have an eye for technical details and a feeling for authentic representation. Then this position could be just right for you:

Responsibilities:

- Transfer of our CAD models (individual appliances and entire kitchens) into the Unreal Engine, e.g. using Datasmith.
- Texturing of the imported models within the Unreal Engine with the aim of creating a photorealistic image.
- Setting lighting, placing kitchen utensils etc. to make the scenery look alive
- Animating individual technical functions, e.g. drawers and cupboard doors

Qualifications:

- Degree in 3D design/game design/interior design/architecture or similar
- First experience with Unreal Engine or the motivation to learn independently
- Initial experience with the UE plug-in Datasmith is an advantage
- An eye for detail
- A self-reliant way of working

Our offer:

- A workplace with Ryzen 5950X, 128gb Working memory und RTX 3090 in a pleasant and collegial working atmosphere
- Flexible working hours with the possibility of a home office
- An attractive salary
- The office location is Halstenbek - with very good connections to public transport and in direct proximity to the A7/A23. Employee parking spaces are available

We look forward to receiving your application!